

**NOOSA DISTRICT TENNIS ASSOCIATION.  
Mixed Night Fixture Rules as at 02/2008.**

1. **THE NDTA FIXTURE & TOURNAMENT COMMITTEE SHALL BE IN COMPLETE CHARGE OF ALL COMPETITIONS. THE DRAW, NUMBER OF ROUNDS, STARTING TIMES & DATES, TEAM GRADINGS, ETC WILL BE AT THE DISCRETION OF THE FIXTURE & TOURNAMENT COMMITTEE.**
  
2. **TEAM/PLAYER REGISTRATION.**  
EACH PLAYER WILL PAY A REGISTRATION FEE AS DETERMINED BY THE EXECUTIVE COMMITTEE FOR EACH FIXTURE COMPETITION IN WHICH THEY PLAY. EACH CLUB IS RESPONSIBLE FOR THE TEAM REGISTRATION FEES FOR EACH COMPETITION. FULL FEES MUST BE INCLUDED WITH ENTRY FORMS, OR ENTRIES WILL NOT BE ACCEPTED. THIS MONEY IS USED FOR EXPENSES INVOLVED IN THE RUNNING OF EACH COMPETITION.  
EACH CLUB MUST NOMINATE A TEAM CO-ORDINATOR. THE TEAM CO-ORDINATOR IS RESPONSIBLE FOR THE REGISTRATION OF THE TEAMS, PAYMENT OF FEES, AND NOMINATION OF ITN NUMBERS FOR ALL PLAYERS AND RESERVES.
  
3. **TEAMS.**
  - (a) DIVISION 1 & 2 WILL CONSIST OF 2 MEN & 2 LADIES.
  - (b) DIVISION 3, 4 & 5 MAY INCLUDE UP TO 4 WOMEN (BUT NO MORE THAN 2 MEN).
  - (c) THE FIRST 4 NAMES WILL CONSTITUTE THE TEAM; ALL OTHER NAMES LISTED IN EXCESS OF THIS NUMBER WILL BE TREATED AS RESERVES.
  - (d) IF A TEAM IS ONE PLAYER SHORT, THE MATCH MAY BE PLAYED, BUT THAT TEAM MUST FORFEIT ALL UNPLAYED GAMES.
  - (e) EACH TEAM MUST CONSIST OF PLAYERS WHO ARE FINANCIAL MEMBERS OF A TENNIS CLUB AFFILIATED WITH THE NDTA. THE ONLY RESTRICTIONS PLACED ON JUNIORS PLAYING WITH SENIOR TEAMS IS A MAXIMUM OF 2 PLAYERS UNDER 18 IN ANY ONE TEAM.
  
4. **MATCHES.**
  - (a) THE FIRST NAMED TEAM IN EACH FIXTURE, IS THE HOME TEAM. HOME TEAMS ARE TO PROVIDE 4 NEW APPROVED BALLS FOR EACH MATCH.
  - (b) THE 7.15 PM STARTING TIMES WILL BE STRICTLY ADHERED TO.
  - (c) LATE START. IN THE EVENT OF A TEAM BEING TEN (10) MINUTES LATE, THE TEAM READY TO START AT THE STIPULATED TIME MAY CLAIM A LATE FORFEIT FOR THE FIRST SET. (IE. A SIX GAMES TO NIL VICTORY IN THE FIRST SET)
  - (d) LATE START PENALTIES ONLY RELATE TO THE FIRST SET OF THE MATCH. THAT IS, IT IS NOT REQUIRED THAT THE FIRST TWO SETS START WITHIN THE STIPULATED TIME PERIOD.
  - (e) FOR AN INTERRUPTED PRELIMINARY MATCH TO BE CONSIDERED COMPLETED FOUR SETS MUST BE FINISHED
  
5. **ORDER OF PLAY.**
  - (a) THE ORDER OF PLAY IN EACH MATCH WILL BE AS INDICATED ON THE OFFICIAL SCORECARD
  - (b) PRIOR TO COMMENCEMENT OF PLAY, TEAM CAPTAINS SHOULD EXCHANGE TEAM SHEETS SHOWING ORDER OF PLAY.
  - (c) A TIEBREAK IS TO BE PLAYED AT 5 GAMES ALL.
  - (d) A TOSS OF A COIN, PRIOR TO THE START OF THE FIRST SET, WILL GIVE THE WINNER OF SUCH TOSS THE OPTION TO SERVE OR RECEIVE AND THE LOSERS HAVE THE CHOICE OF ENDS. TEAMS WILL TAKE ALTERNATE TURNS AT COMMENCING SERVING IN EACH SET.
  
6. **RESERVES.**
  - (a) A REPLACEMENT PLAYER MUST BE OF A SIMILAR OR LESSER STANDARD THAN THE PLAYER HE OR SHE IS REPLACING.
  - (b) AN INFRACTION OF RULE 6(a) WILL RESULT IN THE SIX GAMES TO NIL LOSS OF ALL SETS IN WHICH AN OFFENCE OCCURRED.
  
7. **ELIGIBILITY FOR SEMI FINAL & FINAL MATCHES.**
  - (a) TO QUALIFY FOR A SEMI FINAL OR FINAL MATCH, A PLAYER MUST HAVE PLAYED IN A MINIMUM OF 3 (THREE) MATCHES IN THAT NOMINATED TEAM DURING THAT FIXTURE SEASON. IN THE CASE OF A TEAM NOT HAVING THE REQUIRED NUMBER OF QUALIFIED PLAYERS AVAILABLE, A SUBSTITUTE PLAYER CAN BE NOMINATED TO THE CONVENOR WHO WILL REFER IT TO THE FIXTURES COMMITTEE FOR CONSIDERATION & RATIFICATION.

- (b) IN SEMI FINALS & FINALS, TEAMS ARE PERMITTED TO BRING IN A QUALIFIED RESERVE, IN CASES OF PHYSICAL INJURY TO A MEMBER OF THE ORIGINAL TEAM. THIS RESERVE'S NAME MUST BE WRITTEN ON THE SCORE SHEET BEFORE THE COMMENCEMENT OF THE MATCH. & HE OR SHE MUST BE PRESENT AT THE COMMENCEMENT OF PLAY. WHEN AN INJURY OCCURS, THE INJURED PLAYERS TEAM WILL FORFEIT UNCOMPLETED GAMES OF THAT SET. THE SUBSTITUTE PLAYER MAY THEN PLAY IN THE NEXT SCHEDULED SET.

**8. POINTS SCORE.**

THE TEAM PLACINGS SHALL BE CALCULATED BY DIVIDING A TEAM'S TOTAL SCORE BY THE NUMBER OF MATCHES THEY HAVE PLAYED.

<sup>2</sup> TEAMS WILL RECEIVE THE FOLLOWING POINTS FOR EACH COMPLETED MATCH

ONE POINT FOR EACH GAME WON PLUS TWO POINTS FOR EACH SET WON (Max. 48 points)

BYE - No points will be allocated.

WASHOUT - No points will be allocated.

FORFEIT (TEAM NOT AT FAULT) - No points will be allocated.

FORFEIT TEAM (TEAM AT FAULT) - ZERO points will be allocated & it will be recorded as a match played.

LATE FORFEIT (PER SET) - 6

FOR AN INTERRUPTED PRELIMINARY MATCH - POINTS WILL BE AWARDED FOR SETS COMPLETED WITH CURRENT TEAM / PLAYERS AVERAGES TO BE USED FOR SETS NOT COMPLETED.

**9. NOTIFICATION OF RESULTS --- SCORE CARDS.**

- (a) IT IS THE RESPONSIBILITY OF THE HOME TEAM CAPTAIN TO E-MAIL OR PHONE THE OFFICIAL MATCH POINTS TO REACH THE CONVENOR WITHIN 7 DAYS OF THE COMPLETION OF THE MATCH.
- (b) IN THE EVENT OF A WASHOUT, FORFEIT OR PARTIALLY COMPLETED MATCH, THE RESULTS MUST STILL BE FORWARDED BY EACH CAPTAIN TO REACH THE CONVENOR WITHIN 7 DAYS OF THE COMPLETION OF THE MATCH.
- (c) CAPTAINS MUST PRINT BOTH THE CHRISTIAN NAME & SURNAME. (Eg. BILL SMITH)
- (d) FAILURE TO COMPLY WITH ABOVE RULES MAY CAUSE THE LOSS OF POINTS AS DECIDED BY THE FIXTURE COMMITTEE.
- (e) THE OFFICIAL SCORE CARDS MUST BE GIVEN TO THE CONVENOR PRIOR TO THE END OF THE COMPETITION.

**10. WET WEATHER CONDITIONS: PRELIMINARY ROUNDS.**

- (a) WITH THE AGREEMENT OF BOTH CAPTAINS, PLAY MAY BE ABANDONED FOR RAIN: -
- i) PRIOR TO THE MATCH (WITH THE COMPETING TEAMS NOT REQUIRED TO ATTEND THE VENUE)
  - ii) AT ANY TIME DURING THE MATCH.
  - iii) WHEN A TOTAL ACCUMULATED DELAY TIME OF 30 MINUTES HAS ELAPSED.
- (b) WHEN A SPECIFIC NUMBER OF SETS HAS BEEN COMPLETED, (SEE RULE 4(e)) THEN THE MATCH IS COMPLETE & THE SCORE AT THE SUSPENSION OF PLAY DETERMINES THE RESULT.

**11. WET WEATHER CONDITIONS: SEMI FINAL & FINALS.**

- (a) PLAY MAY BE ABANDONED FOR RAIN ONLY AFTER BOTH TEAMS ATTEND THE VENUE & PLAY IS DELAYED FOR AT LEAST AN HOUR & THEN ONLY AT THE DISCRETION OF THE OFFICIAL REFEREE.
- (b) IF A SEMI FINAL IS WASHED OUT, IT WILL BE RECOMMENCED ONE WEEK LATER FROM THE EXACT POINT AT WHICH PLAY WAS SUSPENDED, (OR IT MAY BE PLAYED PRIOR TO THIS BY MUTUAL AGREEMENT OF THE OPPOSING CAPTAINS.) IF THE SECOND ATTEMPT S WASHED OUT THEN THE COMPETING TEAM WITH THE HIGHER QUALIFYING POSITION GOES THROUGH TO THE FINAL.
- (c) IF A FINAL MATCH CANNOT BE COMPLETED ON THE APPOINTED NIGHT, IT WILL BE RECOMMENCED ONE WEEK LATER FROM THE EXACT POINT AT WHICH PLAY WAS SUSPENDED, IF THE SECOND ATTEMPT IS WASHED OUT THEN THE COMPETING TEAM WITH THE HIGHER QUALIFYING POSITION IS THE WINNER.

**12. REFEREE.**

THE CONVENOR WILL APPOINT A REFEREE TO ALL SEMI FINAL & FINAL MATCHES.

**13. BEHAVIOUR.**

ALL PLAYERS & SUPPORTERS ARE EXPECTED TO ACT IN A POLITE & SPORTSMANLIKE MANNER. ALL PLAYERS ARE EXPECTED TO BE NEAT, CLEAN & TIDY ON THE COURT. ANY PLAYER FOUND GUILTY OF BEHAVIOUR WHICH BRINGS THE ASSOCIATION INTO DISREPUTE WILL BE WARNED AND OR PENALISED IN A MANNER THOUGHT TO BE APPROPRIATE BY THE COMMITTEE. ANY COMPLAINT ABOUT PLAYERS OR TEAMS BEHAVIOUR MUST BE SUBMITTED IN WRITING TO THE SECRETARY NDTA WITHIN 7 DAYS OF OCCURRENCE.

14. **DISPUTES.**  
THE **FIXTURES AND TOURNAMENT COMMITTEE** <sup>1</sup> SHALL HAVE THE SOLE POWER TO HEAR & RESOLVE ANY MATTER OF DISPUTE. DISPUTES, IN WRITING, NEED TO BE IN THE HANDS OF THE **RESPECTIVE CONVENER** <sup>1</sup> WITHIN 7 DAYS OF THE DATE THE DISPUTED ACTION OCCURRED.
15. **FINALS.**
- (a) **TEAMS TO COMPETE: -**  
**SEMI-FINALS: -** WILL BE PLAYED 1<sup>ST</sup> v 4<sup>TH</sup> AND 2<sup>ND</sup> v 3<sup>RD</sup>.  
IN THE EVENT OF A FORFEIT, THE HIGHEST PLACED TEAMS, ABLE TO COMPETE, WILL PLAY.  
THE WINNERS OF ABOVE PLAY THE FINAL.  
**FINAL: -**IN THE EVENT OF A FORFEIT, THE HIGHEST PLACED TEAM WILL PLAY IN THE SPOT OF THE TEAM THAT HAS FORFEITED.
- (b) THE VENUE FOR SEMI FINALS WILL BE STIPULATED BY THE CONVENOR & THE CAPTAINS NOTIFIED.
- (c) THE COMMITTEE WILL DECIDE THE VENUE FOR THE FINALS.
- (d) IN THE EVENT OF A DRAW IN A SEMI FINAL OR FINAL, (EQUAL GAMES & EQUAL SETS) A TIE-BREAK WILL BE PLAYED BY THE PLAYERS LISTED AS NUMBER 1 & NUMBER 2 ON THE SCORECARD. A COIN WILL BE TOSSED TO DECIDE WHO SERVES FIRST IN THIS TIE-BREAK.
- (e) TROPHIES WILL BE AWARDED TO THE FINAL NIGHT'S PARTICIPANTS, AT THE COMPLETION OF THE FINALS NIGHT.

#### **TEAM CAPTAIN'S RESPONSIBILITIES.**

1. ENSURE THAT EACH TEAM MEMBER KNOWS WHERE & WHEN EACH MATCH IS SCHEDULED TO START, TO ENABLE A START ON TIME.
2. COLLECT EACH TEAM MEMBER'S PLAYING FEES (IF NECESSARY) AND PASS THEM ON TO HIS / HER CLUB.
3. ENSURE THAT THE BALLS & COURTS ARE AVAILABLE IF AT HOME.
4. MAKE SURE THE SCORECARD HAS THE CORRECT NAMES PRINTED ON IT, IN THE CORRECT ORDER.
5. THE HOME CAPTAIN MUST E-MAIL OR PHONE THE RESULTS TO THE CONVENOR OR RECORDER WITHIN SEVEN DAYS. OFFICIAL SCORECARDS ARE TO GIVEN TO THE CONVENER PRIOR TO THE END OF THE COMPETITION.
6. IN THE EVENT OF INTERMITTENT RAIN IT IS ALWAYS BEST AND EASIEST TO ATTEND THE VENUE IF WET AND THEN DECIDE UPON PLAY.
7. ENSURE THAT EACH PLAYER IS A FINANCIAL MEMBER OF A CLUB WHICH IS AFFILIATED WITHIN THE N.D.T.A.
8. ENSURE THAT ANY RESERVE IS A MEMBER OF AN AFFILIATED CLUB AND IS OF A STANDARD EQUAL TO OR LOWER THAN THE PERSON BEING REPLACED.
9. MAKE SURE THAT A STAND-IN CAPTAIN FULLY UNDERSTANDS HIS / HER RESPONSIBILITIES.

#### Amendments:

<sup>1</sup> NDTA General Meeting 6/12/06

<sup>2</sup> Fixture and Tournament Committee – change to points scoring